



REFEREE EDUCATION PROGRAM ASSOCIATION ADVANCED



THIS BOOK BELONGS TO

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Developing referee education tools to improve referees

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REFeree DEVELOPMENT

By the end of this course, to be competent you will need to:

Area	Assessable Performance Criteria
Communication	Uses differences in tone to suit calling situation and, where necessary, uses a whistle to warn players in conflict situations
	Signals shot clock violation and consistently demonstrates positive body language
	Uses preventative voice and effective communication towards post-play and screens, and shows awareness of partner with regular eye contact to exchange information
Mechanics	Shows good movement in lead position to officiate area 4, 5 & 6
	Shows good movement in trail position to officiate area 1,2, 3, 4 & 6 and attempts to use the "cross step" to maintain a good angle and demonstrates excellent positioning to see the next pass and cover all areas of the court quickly, when required
	Consistently demonstrates on ball and off ball coverage and be able to handover in area 3/4 and area 5/6
Calling of the game	Accurately calls and administer goaltending, shot clock violation, correctable errors and special situations
	Consistently makes foul calls including rebounding fouls, illegal screens and off-ball fouls
Game Control	Shows a presence during the match by communicating effectively and confidently, acknowledging player queries and controlling conflict situations
Professionalism	Shows awareness of game situations such as close/blow-out games, match-ups, and tempo changes
	Demonstrates leadership by taking on responsibility, sharing knowledge and leading a referee partnership
Game Administration	Effectively starts a game (where appropriate) by: <ul style="list-style-type: none"> - involvement in a pre-game with partner - meeting captains and/or coaches - applying appropriate competition and association by-laws
	Effectively administer reporting procedures when required and interact appropriately in post-game conversations
Rules	Demonstrates advanced knowledge of all rules including goaltending, shot clock violation, special situations) and clearly explain advanced positioning principles

MODULES OVERVIEW

MODULE 1

Advanced communication

Using your whistle

Effective communication

Mechanics

Game administration

Assessments

MODULE 2

Self-assessment

Calls vs no-calls

Screens and post-play

Basic violations

Advanced violations

MODULE 3

Self-assessment

Game control

Awareness

Leadership

Correctable errors and special situations

Reporting procedures

COMMUNICATION

SIGNALLING TO THE SCOREBENCH

Name at least 4 things that every referee should do when presenting to the scorebench:

- 1.
- 2.
- 3.
- 4.

USING YOUR WHISTLE

Answer the following in your booklets:

- 1) When would you use a short, sharp whistle?

- 2) When would you use a louder, stronger whistle?

- 3) Should a referee use double or triple whistles to make a call?

EFFECTIVE COMMUNICATION

How do the referees use their voice to control the following players during stoppages, coaches, post-play and screens?

COMMUNICATION ASSESSMENT

By the end of this course, to be competent you will need to:

Communication	Uses differences in tone to suit calling situation and, where necessary, uses a whistle to warn players in conflict situations
	Signals shot clock violation and consistently demonstrates positive body language
	Uses preventative voice and effective communication towards post-play and screens, and shows awareness of partner with regular eye contact to exchange information

MECHANICS

AWARENESS

Write down a time you remember making or missing a controversial call because you were not focused in your area.

MECHANICS ASSESSMENT

By the end of this course, to be competent you will need to:

Mechanics	Shows good movement in lead position to officiate area 4, 5 & 6
	Shows good movement in trail position to officiate area 1,2, 3, 4 & 6 and attempts to use the "cross step" to maintain a good angle and demonstrates excellent positioning to see the next pass and cover all areas of the court quickly, when required
	Consistently demonstrates on ball and off ball coverage and be able to handover in area 3/4 and area 5/6

CALLING OF THE GAME - RULES

CALLS VS NO-CALLS

Write down 3 times a referee might make a no-call to allow the play to continue:

- 1)
- 2)
- 3)

HAND AND BODY CHECKING

What is hand / body checking and why would it cause a disadvantage?

UNSPORTSMANLIKE FOUL

Write down the 4 different ways an unsportsmanlike foul could occur (we have given you the first one):

- 1) No effort to go for the ball E.g. defender who is beaten
- 2)
- 3)
- 4)

TECHNICAL FOUL

Write down two behaviours that would warrant a warning from an official and two behaviours that would require a technical foul.

- 1)
- 2)

What should referees do when calling a technical foul?

SCREENS

Name three different ways a player can set an illegal screen.

- 1)
- 2)
- 3)

POST-PLAY

Name three different ways a player can set an illegal screen.

- 1)
- 2)
- 3)

FACT OR MYTH

Next to each statement, circle true or false.

1) A player who falls to the floor and slides has committed a travel.	TRUE	FALSE
2) If two players from the same team take possession of the ball at the same time, a travel violation has occurred.	TRUE	FALSE
3) A thrower-in cannot stand on the 5cm line surrounding the court before the inbound pass.	TRUE	FALSE
4) A foul shooter can stand on, but not over, the free throw line before the ball hits the ring	TRUE	FALSE
5) A 3 second violation should only be called if the player in the restricted area for more than 3 seconds, receives the ball.	TRUE	FALSE
6) A player who is awarded a throw-in at the centre line moves half a metre into the front court before making a pass to a teammate in the backcourt. This is a violation.	TRUE	FALSE
7) It is legal for players lined up along the keyway to distract a free-throw shooter by waving arms or making sounds.	TRUE	FALSE
8) A player does not become a substitute until he has left the playing area.	TRUE	FALSE
9) Accidental kicking of the ball is a violation.	TRUE	FALSE
10) The 8 second back court count starts when a teammate of the thrower in has controlled the ball.	TRUE	FALSE

SHOT CLOCK VIOLATION

1. When does the shot clock count start after an inbound?
2. When does the shot clock count pause?
3. When does the shot clock count reset?
4. When does a 14 second shot clock reset occur?
5. What if the ball is jammed between the ring and the backboard?

GOAL TENDING

1. Can a defensive player touch the ball while it is on its way to the basket as a shot?
2. Can an offensive player touch the ball while it is on its way to the basket as a shot?
3. Can a player touch the ball while it is within the vertical cylinder of the basket?

CALLING OF THE GAME ASSESSMENT

By the end of this course, to be competent you will need to:

Calling of the game	Accurately calls and administer goaltending, shot clock violation, correctable errors and special situations
	Consistently makes foul calls including rebounding fouls, illegal screens and off-ball fouls

PROFESSIONALISM

MATCH-UPS

Write down key match ups that might occur that referees should be aware of:

CLOSE VS BLOW-OUT MATCHES

Write down the different situations a referee would need to show awareness in a close match compared to a blow-out match.

TEMPO CHANGES

Write down key moments in a match that might cause a tempo change.

LEADERSHIP

Write down how a referee could show leadership during a match with a less experienced referee, a lot of tension and controversy or a time-out within the last two minutes of a close game:

PROFESSIONALISM ASSESSMENT

By the end of this course, to be competent you will need to:

Professionalism	Shows awareness of game situations such as close/blow-out games, match-ups, and tempo changes
	Demonstrates leadership by taking on responsibility, sharing knowledge and leading a referee partnership

GAME ADMINISTRATION

START OF THE GAME

At Level 1A you are expected to do more to prepare for every game by:

- Conducting a pre-game conversation with your partner
- Introducing yourself to the captains or coaches before each game
- Informing players/teams of any competition penalties that might be applied regarding uniform or late start requirements and apply accurately.
- Understanding any other local rules or by-laws in effect

DURING THE GAME

Effectively communicate and administer events during a game with an understanding of competition or association by-laws

END OF THE GAME

Effectively administer reporting procedures when required and interact appropriately in post-game conversations

GAME ADMINISTRATION ASSESSMENT

By the end of this course, to be competent you will need to:

Game Administration	<p>Effectively starts a game (where appropriate) by:</p> <ul style="list-style-type: none">- involvement in a pre-game with partner- meeting captains and/or coaches- applying appropriate competition and association by-laws <p>Effectively administer reporting procedures when required and interact appropriately in post-game conversations</p>
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PRE-GAME CONFERENCES



PRE-GAME CONFERENCE SHEET

It is important you and your partner are discuss the following together

SETTING UP TEAMWORK

- Have you refereed together before? If yes, what worked well last time, what could be improved?
- Is there an area of your refereeing you are working on that you might share with your partner?

COMMUNICATION

- How will you and your partner communicate during the game? During timeouts, eye contact during subs, double whistles, area 3/4 cut-off, etc.

CALLING OF THE GAME

- How will you maintain consistency? What if you need to adjust calls? E.g. tempo changes, game flow, contact escalation.
- What constitutes a foul: advantage/disadvantage? Shooters, dribblers, cutters, post-play, screens, etc.
- How will you consistently call block / charge calls?

POINTS OF EMPHASIS

- What are the current points of emphasis you should be focusing on?

THE TEAMS

- What do you know of the teams? Matchups, key players, coaches, style of play – tall, quick, strong, high pressure, etc.
- Is it a key game? Approaching finals, top of the table clash, etc.

SELF-ASSESSMENTS

SELF-ASSESSMENT 1

Answer the following questions after your first week of practical assessments:

- 1) What is your biggest weakness now that is your first priority to improve?

- 2) What is the most important thing you have learnt so far in the course?

SELF-ASSESSMENT 2

Answer the following questions after your first week of practical assessments:

- 1) What is your biggest weakness now that is your first priority to improve?

- 2) What was the most important thing you learnt from your first week on court about your refereeing?

GAME CONTROL

GAME CONTROL

In your booklets write down the different ways a referee shows excellent game control regarding:

Calls

Positioning

Communication skills

Awareness

GAME CONTROL ASSESSMENT

By the end of this course, to be competent you will need to:

Game Control	Shows a presence during the match by communicating effectively and confidently, acknowledging player queries and controlling conflict situations
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REPORTS / TRIBUNALS

REPORTING PROCEDURES

If a player, coach or spectator has acted in an unsportsmanlike and dangerous manner then a report should be submitted to the tribunal. Below is a step by step guide to filling in a report form:

- 1) Ask for help from a supervisor or your referee manager, if possible, before filling out a report form.
- 2) Fill in the name, number and team of the reported individual. Then fill in the date and time of the match and the name of your association.
- 3) Tick the appropriate charges. A description of all charges can be retrieved from your supervisor, referee manager, or governing state body.
- 4) Fill in the referee's name, the other referee's or witness' name. Even if the umpire did not witness the reported incident, they might be required to attend the tribunal.
- 5) When writing your description, please read the following examples to help you formulate yours:

E.g. With 9mins 28secs to go in the 1st half, number 23 from Team A (John Doe) was pushed by number 10 from Team B (Tom Player). In response to this John Doe swore at Tom Player and attempted to hit Tom with a closed fist. Players from both teams then scuffled and the teams were ordered to their bench. Both John Doe and Tom Player were disqualified from the stadium.

E.g. With 42secs to go in the 2nd half, number 23 from Team A (John Doe) disagreed with a call made by referee (Greg Ref), in response to this call John Doe swore and gestured violently to Greg. John was immediately disqualified. As John left the stadium he continued to swear and threaten the referee with such words as "I will see you in the car park".

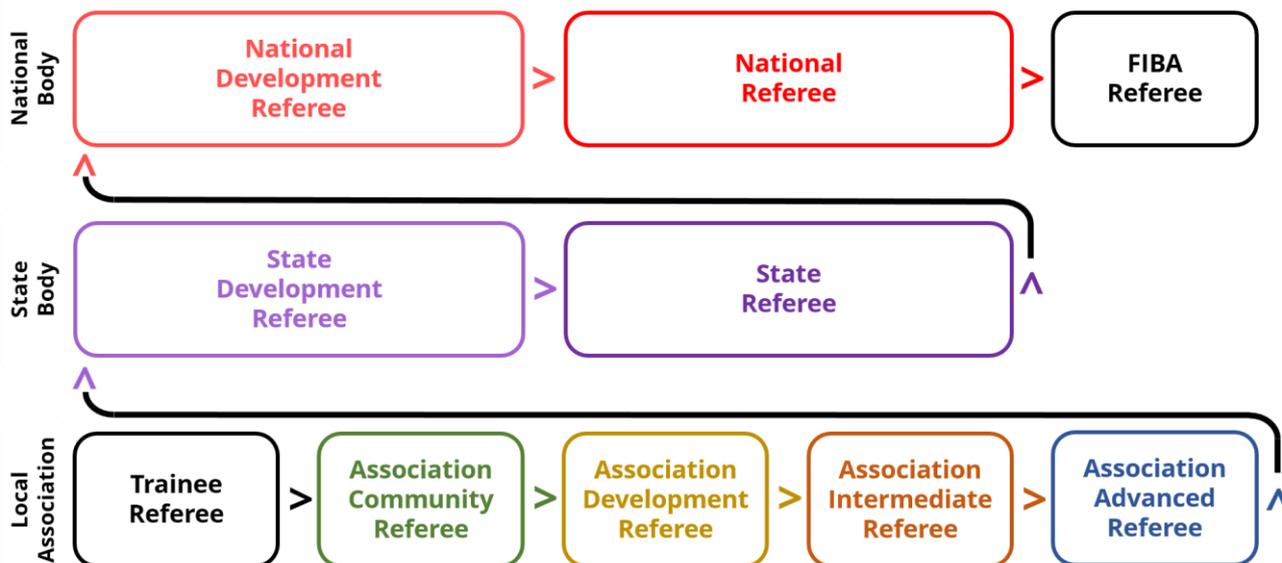
Always make sure that your description covers the charges you have selected.

- 6) Sign the report form, fill in the date and give the report to your shift supervisor.

Please remember to speak with your supervisor or referee manager when you are submitting a report form.

REFEREE PATHWAYS

Please confirm with your local association if they follow the preferred model



MATCH ASSESSMENT 1				
Mentor Name:			Date:	
Area	Ref	Assessable Performance Criteria	Competency	
Communication	1	Uses differences in tone to suit calling situation and, where necessary, uses a whistle to warn players in conflict situations	Not Yet	Yes
	2	Signals shot clock violation and consistently demonstrates positive body language	Not Yet	Yes
	3	Uses preventative voice and effective communication towards post-play and screens, and shows awareness of partner with regular eye contact to exchange information	Not Yet	Yes
Mechanics	4	Shows good movement in lead position to officiate area 4, 5 & 6	Not Yet	Yes
	5	Shows good movement in trail position to officiate area 1,2, 3, 5 & 6 and attempts to use the "cross step" to maintain a good angle and demonstrates excellent positioning to see the next pass and cover all areas of the court quickly, when required	Not Yet	Yes
	6	Consistently demonstrates on ball and off ball coverage and be able to handover in area 3/4 and area 5/6	Not Yet	Yes
Calling of the game	7	Accurately calls and administer goaltending, shot clock violation, correctable errors and special situations	Not Yet	Yes
	8	Consistently makes foul calls including rebounding fouls, illegal screens and off-ball fouls	Not Yet	Yes
Game Control	9	Shows a presence during the match by communicating effectively and confidently, acknowledging player queries and controlling conflict situations	Not Yet	Yes
Professionalism	10	Shows awareness of game situations such as close/blow-out games, match-ups, and tempo changes	Not Yet	Yes
	11	Demonstrates leadership by taking on responsibility, sharing knowledge and leading a referee partnership	Not Yet	Yes
Game Administration	12	Effectively starts a game (where appropriate) by involvement in a pre-game with partner, meeting captains and/or coaches and applying appropriate competition and association by-laws Effectively administer reporting procedures when required and interact appropriately in post-game conversations	Not Yet	Yes
Rules	13	Demonstrates advanced knowledge of all rules including goaltending, shot clock violation, special situations) and clearly explain advanced positioning principles	Not Yet	Yes
<p>Advice for improvement or comments regarding performance (please use reference number to identify competency being referred to)</p>				

MATCH ASSESSMENT 2

Mentor Name:			Date:	
Area	Ref	Assessable Performance Criteria	Competency	
Communication	1	Uses differences in tone to suit calling situation and, where necessary, uses a whistle to warn players in conflict situations	Not Yet	Yes
	2	Signals shot clock violation and consistently demonstrates positive body language	Not Yet	Yes
	3	Uses preventative voice and effective communication towards post-play and screens, and shows awareness of partner with regular eye contact to exchange information	Not Yet	Yes
Mechanics	4	Shows good movement in lead position to officiate area 4, 5 & 6	Not Yet	Yes
	5	Shows good movement in trail position to officiate area 1,2, 3, 5 & 6 and attempts to use the "cross step" to maintain a good angle and demonstrates excellent positioning to see the next pass and cover all areas of the court quickly, when required	Not Yet	Yes
	6	Consistently demonstrates on ball and off ball coverage and be able to handover in area 3/4 and area 5/6	Not Yet	Yes
Calling of the game	7	Accurately calls and administer goaltending, shot clock violation, correctable errors and special situations	Not Yet	Yes
	8	Consistently makes foul calls including rebounding fouls, illegal screens and off-ball fouls	Not Yet	Yes
Game Control	9	Shows a presence during the match by communicating effectively and confidently, acknowledging player queries and controlling conflict situations	Not Yet	Yes
Professionalism	10	Shows awareness of game situations such as close/blow-out games, match-ups, and tempo changes	Not Yet	Yes
	11	Demonstrates leadership by taking on responsibility, sharing knowledge and leading a referee partnership	Not Yet	Yes
Game Administration	12	Effectively starts a game (where appropriate) by involvement in a pre-game with partner, meeting captains and/or coaches and applying appropriate competition and association by-laws Effectively administer reporting procedures when required and interact appropriately in post-game conversations	Not Yet	Yes
Rules	13	Demonstrates advanced knowledge of all rules including goaltending, shot clock violation, special situations) and clearly explain advanced positioning principles	Not Yet	Yes
<p>Advice for improvement or comments regarding performance <i>(please use reference number to identify competency being referred to)</i></p>				

MATCH ASSESSMENT 3				
Mentor Name:			Date:	
Area	Ref	Assessable Performance Criteria	Competency	
Communication	1	Uses differences in tone to suit calling situation and, where necessary, uses a whistle to warn players in conflict situations	Not Yet	Yes
	2	Signals shot clock violation and consistently demonstrates positive body language	Not Yet	Yes
	3	Uses preventative voice and effective communication towards post-play and screens, and shows awareness of partner with regular eye contact to exchange information	Not Yet	Yes
Mechanics	4	Shows good movement in lead position to officiate area 4, 5 & 6	Not Yet	Yes
	5	Shows good movement in trail position to officiate area 1,2, 3, 5 & 6 and attempts to use the "cross step" to maintain a good angle and demonstrates excellent positioning to see the next pass and cover all areas of the court quickly, when required	Not Yet	Yes
	6	Consistently demonstrates on ball and off ball coverage and be able to handover in area 3/4 and area 5/6	Not Yet	Yes
Calling of the game	7	Accurately calls and administer goaltending, shot clock violation, correctable errors and special situations	Not Yet	Yes
	8	Consistently makes foul calls including rebounding fouls, illegal screens and off-ball fouls	Not Yet	Yes
Game Control	9	Shows a presence during the match by communicating effectively and confidently, acknowledging player queries and controlling conflict situations	Not Yet	Yes
Professionalism	10	Shows awareness of game situations such as close/blow-out games, match-ups, and tempo changes	Not Yet	Yes
	11	Demonstrates leadership by taking on responsibility, sharing knowledge and leading a referee partnership	Not Yet	Yes
Game Administration	12	Effectively starts a game (where appropriate) by involvement in a pre-game with partner, meeting captains and/or coaches and applying appropriate competition and association by-laws Effectively administer reporting procedures when required and interact appropriately in post-game conversations	Not Yet	Yes
Rules	13	Demonstrates advanced knowledge of all rules including goaltending, shot clock violation, special situations) and clearly explain advanced positioning principles	Not Yet	Yes
<p>Advice for improvement or comments regarding performance (please use reference number to identify competency being referred to)</p>				

MATCH ASSESSMENT 4				
Mentor Name:			Date:	
Area	Ref	Assessable Performance Criteria	Competency	
Communication	1	Uses differences in tone to suit calling situation and, where necessary, uses a whistle to warn players in conflict situations	Not Yet	Yes
	2	Signals shot clock violation and consistently demonstrates positive body language	Not Yet	Yes
	3	Uses preventative voice and effective communication towards post-play and screens, and shows awareness of partner with regular eye contact to exchange information	Not Yet	Yes
Mechanics	4	Shows good movement in lead position to officiate area 4, 5 & 6	Not Yet	Yes
	5	Shows good movement in trail position to officiate area 1,2, 3, 5 & 6 and attempts to use the "cross step" to maintain a good angle and demonstrates excellent positioning to see the next pass and cover all areas of the court quickly, when required	Not Yet	Yes
	6	Consistently demonstrates on ball and off ball coverage and be able to handover in area 3/4 and area 5/6	Not Yet	Yes
Calling of the game	7	Accurately calls and administer goaltending, shot clock violation, correctable errors and special situations	Not Yet	Yes
	8	Consistently makes foul calls including rebounding fouls, illegal screens and off-ball fouls	Not Yet	Yes
Game Control	9	Shows a presence during the match by communicating effectively and confidently, acknowledging player queries and controlling conflict situations	Not Yet	Yes
Professionalism	10	Shows awareness of game situations such as close/blow-out games, match-ups, and tempo changes	Not Yet	Yes
	11	Demonstrates leadership by taking on responsibility, sharing knowledge and leading a referee partnership	Not Yet	Yes
Game Administration	12	Effectively starts a game (where appropriate) by involvement in a pre-game with partner, meeting captains and/or coaches and applying appropriate competition and association by-laws Effectively administer reporting procedures when required and interact appropriately in post-game conversations	Not Yet	Yes
Rules	13	Demonstrates advanced knowledge of all rules including goaltending, shot clock violation, special situations) and clearly explain advanced positioning principles	Not Yet	Yes
<p>Advice for improvement or comments regarding performance (please use reference number to identify competency being referred to)</p>				

MATCH ASSESSMENT 5				
Mentor Name:			Date:	
Area	Ref	Assessable Performance Criteria	Competency	
Communication	1	Uses differences in tone to suit calling situation and, where necessary, uses a whistle to warn players in conflict situations	Not Yet	Yes
	2	Signals shot clock violation and consistently demonstrates positive body language	Not Yet	Yes
	3	Uses preventative voice and effective communication towards post-play and screens, and shows awareness of partner with regular eye contact to exchange information	Not Yet	Yes
Mechanics	4	Shows good movement in lead position to officiate area 4, 5 & 6	Not Yet	Yes
	5	Shows good movement in trail position to officiate area 1,2, 3, 5 & 6 and attempts to use the "cross step" to maintain a good angle and demonstrates excellent positioning to see the next pass and cover all areas of the court quickly, when required	Not Yet	Yes
	6	Consistently demonstrates on ball and off ball coverage and be able to handover in area 3/4 and area 5/6	Not Yet	Yes
Calling of the game	7	Accurately calls and administer goaltending, shot clock violation, correctable errors and special situations	Not Yet	Yes
	8	Consistently makes foul calls including rebounding fouls, illegal screens and off-ball fouls	Not Yet	Yes
Game Control	9	Shows a presence during the match by communicating effectively and confidently, acknowledging player queries and controlling conflict situations	Not Yet	Yes
Professionalism	10	Shows awareness of game situations such as close/blow-out games, match-ups, and tempo changes	Not Yet	Yes
	11	Demonstrates leadership by taking on responsibility, sharing knowledge and leading a referee partnership	Not Yet	Yes
Game Administration	12	Effectively starts a game (where appropriate) by involvement in a pre-game with partner, meeting captains and/or coaches and applying appropriate competition and association by-laws Effectively administer reporting procedures when required and interact appropriately in post-game conversations	Not Yet	Yes
Rules	13	Demonstrates advanced knowledge of all rules including goaltending, shot clock violation, special situations) and clearly explain advanced positioning principles	Not Yet	Yes
<p>Advice for improvement or comments regarding performance (please use reference number to identify competency being referred to)</p>				

MATCH ASSESSMENT 6				
Mentor Name:			Date:	
Area	Ref	Assessable Performance Criteria	Competency	
Communication	1	Uses differences in tone to suit calling situation and, where necessary, uses a whistle to warn players in conflict situations	Not Yet	Yes
	2	Signals shot clock violation and consistently demonstrates positive body language	Not Yet	Yes
	3	Uses preventative voice and effective communication towards post-play and screens, and shows awareness of partner with regular eye contact to exchange information	Not Yet	Yes
Mechanics	4	Shows good movement in lead position to officiate area 4, 5 & 6	Not Yet	Yes
	5	Shows good movement in trail position to officiate area 1,2, 3, 5 & 6 and attempts to use the "cross step" to maintain a good angle and demonstrates excellent positioning to see the next pass and cover all areas of the court quickly, when required	Not Yet	Yes
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Calling of the game	7	Accurately calls and administer goaltending, shot clock violation, correctable errors and special situations	Not Yet	Yes
	8	Consistently makes foul calls including rebounding fouls, illegal screens and off-ball fouls	Not Yet	Yes
Game Control	9	Shows a presence during the match by communicating effectively and confidently, acknowledging player queries and controlling conflict situations	Not Yet	Yes
Professionalism	10	Shows awareness of game situations such as close/blow-out games, match-ups, and tempo changes	Not Yet	Yes
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Game Administration	12	Effectively starts a game (where appropriate) by involvement in a pre-game with partner, meeting captains and/or coaches and applying appropriate competition and association by-laws Effectively administer reporting procedures when required and interact appropriately in post-game conversations	Not Yet	Yes
Rules	13	Demonstrates advanced knowledge of all rules including goaltending, shot clock violation, special situations) and clearly explain advanced positioning principles	Not Yet	Yes
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